# The Damascus Wildlife Rangers Saturday, July 13, 2024 

Welcome to the $27^{\text {th }}$ Season of the Damascus Wildlife Rangers.

The Stages for the July 13, 2024 match are shown on the following pages.

As usual, these stages are subject to modification due to worsening weather conditions or changes necessary to correct an error or safety problem.

## See You There!

## Dogmeat Dad

## The Hiccups!




Rifle is loaded with 10 rounds; hammer down on empty chamber staged on the rest at Positon 1.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at Position 1.

## Gun Order: Rifle, Pistols, Shotgun

Shooter starts standing at Position 1, both hands covering their mouth.
When ready, shooter says "I've Got The Hiccups!"
At the buzzer, Grab your Rifle, and starting on either end, shoot the targets with 1 round each in the following order. If starting on the left target, shoot targets $1,2,3,2,3,4,3,4,5,1$ or if starting on the right target, $5,4,3,4,3,2,3,2,1,5$. Make the rifle safe on the rest.

Draw Your Pistol(s), and starting on either end, shoot the targets with 1 round each in the following order. If starting on the left target, shoot targets $1,2,3,2,3,4,3,4,5,1$ or if starting on the right target, 5,4,3, 4,3,2, 3,2,1, 5. Holster your pistols.

Grab your Shotgun, and take down the 4 knockdown targets in any order, make-ups in any order. Make the shotgun safe on the rest.

## Two Is My Limit!

Stage Number 2
Field Number 3 \# Rifle 10
\# Pistol 10
\# Shotgun 2+


Rifle is loaded with 10 rounds and staged on the rest at the Center Position.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at either Right or Left Position.

## Gun Order: Shotgun, Rifle, Pistols.

Shooter starts standing at either Left or Right Position, one hand holding up two fingers, the other hand touching the whiskey bottle sitting on the rest.

When ready, shooter says "Two Is My Limit!
At the buzzer, Grab your Shotgun, and take down the 2 knockdown targets in front of you in any order, make-ups in any order. Make the shotgun safe on the rest.

Move to the Center Position, Grab your Rifle, and put 2 rounds on each outside target, then put 2 rounds on each inside target, and finish with 2 rounds on the center target. Make the rifle safe on the rest.

Draw your Pistol(s), and repeat the rifle instructions with the pistols by putting 2 rounds on each outside target, then put 2 rounds on each inside target, and finish with 2 rounds on the center target. Holster your pistols. Note: Rifle and Pistol sequences do not have to match.

## You Don't Want To Make Me Angry!

Stage Number
Field Number \# Rifle \# Pistol

3 \# Shotgun 5 1010

4+


Position 1


Position 3

Rifle is loaded with 10 rounds and held in both hands, shouldered, with muzzle touching rest at Position 1.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at Position 1.

## Gun Order is Rifle, Shotgun, Pistols

Shooter starts standing at Position 1, holding the rifle in both hands, shouldered, with muzzle touching rest.
When ready, shooter says "You Don't Want To Make Me Angry!"
At the buzzer, with the Rifle, put 4 rounds on the center target, then one round one either outside target, then again place 4 rounds on the center target, and finish with 1 round on the other outside target. Make the rifle safe on the rest at Position 1.

Grab your Shotgun, and from Position 2, take down the 4 knockdown targets in any order, make-ups in any order. Make the shotgun safe on the rest at Position 3. Note: Position 2 is defined as anywhere between Position 1 and Position 3 and Shooter may "Safely" change position between shots.

From Position 3, with your Pistols, put 4 rounds on either outside target, then one round on the center target, then place 4 rounds on the other outside target, and finish with 1 round on the center target. Holster your pistols. Note: This is opposite from the rifle instructions.
Now You've Done It!

Stage Number 4 Field Number 5 \# Rifle 10 \# Pistol 10 \# Shotgun 2+




Rifle is loaded with 10 rounds staged on the rest Left Position.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at either the Left or Right Position.
Shooter's Choice of gun order, Rifle/Pistol or Pistol/Rifle, Shotgun must be last.
Shooter starts standing at either the Left or Right Position, both hands on Pistol Grips or both hands touching Rifle, which must remain lying flat on the rest.

When ready, shooter says "Now You've Done It!"
At the buzzer...
With Rifle from the Left Position: Place 3 rounds on each target in any order and then with the tenth round, engage one of the shotgun knockdown targets. Make the rifle safe on the rest at the Left Position.

With Pistols from the Right Position: Place 3 rounds on each target in any order and then with the tenth round, engage one of the shotgun knockdown targets. Holster your pistols.

Grab your Shotgun, Move to the Center Position, and take down any remaining knockdown targets. A minimum of 2 rounds must be fired. Note: The Center Position is defined as anywhere between the Left and Right Positions, BUT the shooter MUST take at least one step towards the center away from the rest.

## Surfing The Wave!

Stage Number
5
Field Number 6
\# Rifle 10
\# Pistol 10
\# Shotgun 4+


Rifle is loaded with 10 rounds, staged on the rest at either Rifle Position.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at either Shotgun Position.
Shooter's Choice of gun order, Rifle Not Last.
Shooter starts standing at any Position, both hands shading their eyes from the sun.
When ready, shooter says "What In The Wide World Of Sports Is This?!"
At the buzzer...
With Rifle from either Rifle Position: Starting on either end, sweep the rifle targets putting 1 round on each square and 2 rounds on each circle. Make the rifle safe at either rifle position.

With Shotgun and using BOTH Shotgun Positions: take down the 2 right knockdown targets through the window and the 2 left knockdown targets through the doorway. Makeups may be made in any order, but the targets must be made up from the position where initially engaged. Make the shotgun safe on the rest at either Shotgun Position.

With Pistols from either Pistol Position: Starting on either the top or bottom target, shoot a Nevada Sweep for 10 rounds, double tapping the middle target each time. The sweep should start and end on opposite ends of the targets. Note: Only one Pistol Position will be used.

## I Don't Feel Too Agreeable!

Stage Number
6
Field Number 6 \# Rifle 10
\# Pistol 10
\# Shotgun 4+


Rifle is loaded with 10 rounds, staged on the rest at either Rifle Position.
Pistols are holstered with 5 rounds each, hammers down on empty chambers.
Shotgun is staged open and empty on the rest at either Shotgun Position.
Shooter's Choice of gun order, One Pistol First, Rifle Not Last.
Shooter starts standing at any either Pistol Position, both hands on pistol grips.

## When ready, shooter says "Well, Right Now I Don't Feel Too Agreeable!"

At the Buzzer, Draw Your Pistol(s) and starting on either the top or bottom target, sweep all three targets with 1 round each, then place 2 rounds on the center target.

With Rifle from either Rifle Position: Starting on either end, sweep the three circles with 1 round each, then starting on either end, sweep the four squares with 1 round each, and then starting on either end, sweep the 3 circles again with 1 round each. Make the rifle safe at either rifle position.

With Shotgun and using BOTH Shotgun Positions: take down the 2 right knockdown targets through the window and the 2 left knockdown targets through the doorway. Makeups may be made in any order, but the targets must be made up from the position where initially engaged. Make the shotgun safe on the rest at either Shotgun Position.

With Pistol(s) from second Pistol Position, starting on either the top or bottom target, sweep all three targets with 1 round each, and then place 2 rounds on the center target. Holster Your Pistols.

Note: Pistols may be shot back to back or split. Gunfighters may also stage their pistols.

